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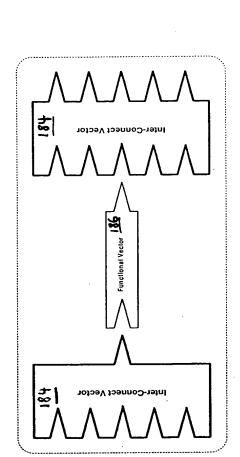
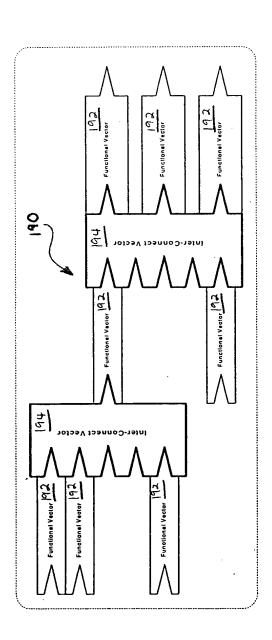


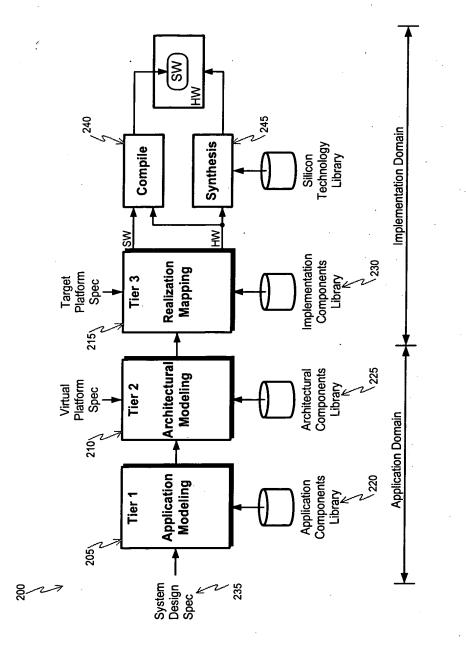
Figure 1A



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1st Named Inventor: Hussein S. El-Ghoroury

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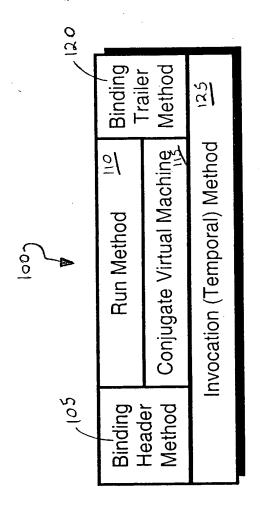


Figure 3A





Title: Matched Instruction Set Processor Systems and Method, System and Apparatus to Efficiently Design and Implement Matched Instruction Set Processor Systems by Mapping System Designs to Re-Configurable Hardware Platforms

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/\*\* Vector Attributes \*/
string vectorName; 135
string vectorType;
string parentAS; 145

Figure 3B

150

```
/** Header variables */

// Add input variable declarations
Object headerVar[]; 155

/** Trailer variables */

// Add output variable declarations
Object trailerVar[];
```

Figure 3C

# REPLACEMENT SHEET



Title: Matched Instruction Set Processor Systems and Method, System and Apparatus to Efficiently Design and Implement Matched Instruction Set Processor Systems by Mapping System Designs to Re-Configurable Hardware Platforms

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```
/** Vector Constructor Method: Construct an actor with the given vector name */
   public udmVector(), udmVector inVector(), udmVector
outVector[])
       // Call constructor in base class
       super(vectorName, parentAS, inVector, outVector);
       // Perform any initialization that needs to be done in the constructor
    /** This method contains the actual behavior of the vector */
   private boolean vectorRyn()
        // Perform the vector processing
       return true; // (or false if you want to terminate the thread)
    /** This is the invocation method that checks to see if the vector is ready to run */
   private void vectorInvocation()
       while ( !headerDataReady() ) vectorWait();
    /** Get the header input data */
    private void getHeaderInput()
        // Get input data from interconnect vector
        headerData = vectorGet();
    /** Send the trailer output data
    private void sendTrailerOutput()
        // Send output data to the interconnect vector
        vectorSend( trailerData );
    /** run is the method that is started by Java when the thread is started */
    public void run()
                        -182
        boolean runThread = true;
        // Initialize the vector
        initialize();
        while ( runThread )
            // Call invocation method
            vectorInvocation();
            // Get input data
            getHeaderInput();
            // Do the processing for the vector
            runThread = vectorRun();
            // Send output data
            sendTrailerOutput();
        // Perform final cleanup before vector thread exits
        wrapup();
```



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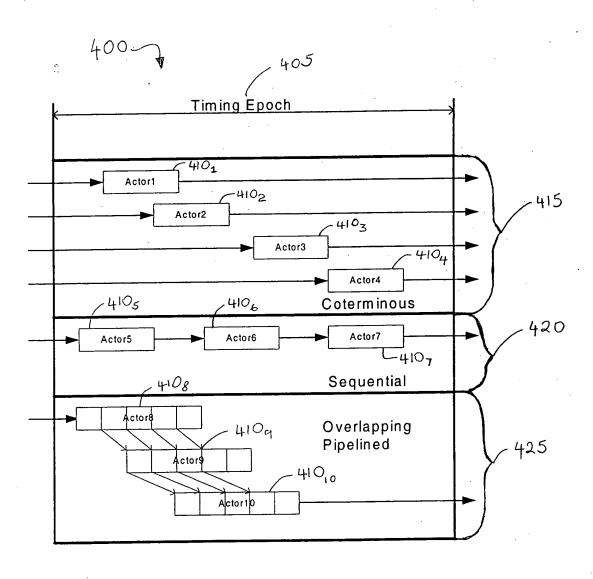


Figure 4



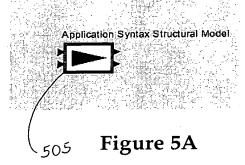
REPLACEMENT SHEET

Title: Matched Instruction Set Processor Systems and Method, System and Apparatus to Efficiently Design and Implement Matched Instruction Set Processor Systems by Mapping

System Designs to Re-Configurable Hardware Platforms
1st Named Inventor: Hussein S. El-Ghoroury

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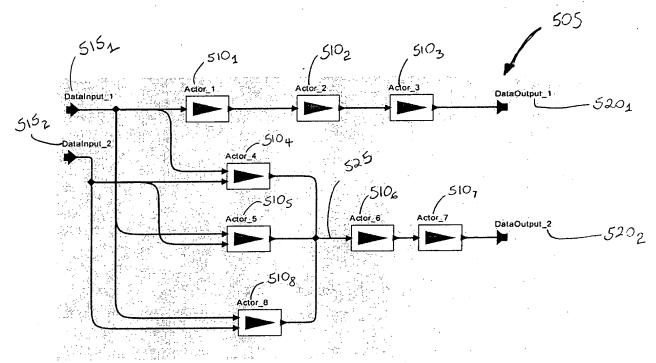


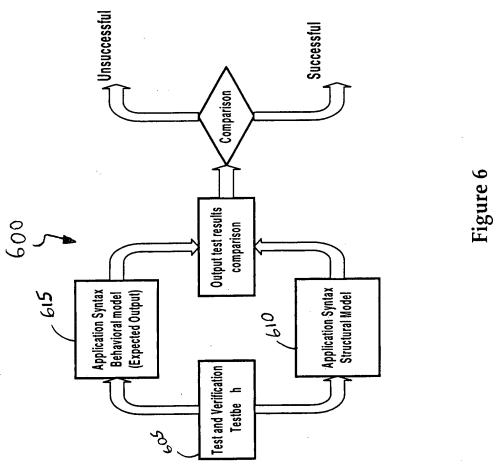
Figure 5B



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